## **Lesson Plan**

Name of Faculty :Er. Arun Kumar

Discipline : B.Tech

Semester :8<sup>th</sup>

**Subject** : Mobile Applications Development

Lesson Plan Duration: 13 Weeks (From January, 2018 to April, 2018)

Work Load (Lecture/week (in hours): Lectures - 04

Week		Theory	Practical	
	Lecture Day	Topic (Including Assignment/Test)	Practical Day	Торіс
1 <sup>st</sup>	1 <sup>st</sup>	Mobility landscape, Mobile platforms, Mobile apps development,	1 <sup>st</sup>	Setting up the Mobile App Development environment along with an Emulator.
	2 <sup>nd</sup>	Overview of Android platform,	2 <sup>nd</sup>	Setting up the Mobile App Development environment
	3 <sup>rd</sup>	Setting up the Mobile App Development environment along with an Emulator.		along with an Emulator.
	4 <sup>th</sup>	App User Interface Designing – Mobile UI resources (Layout, UI elements, Drawable, Menu).		
2 <sup>nd</sup>	5 <sup>th</sup>	Activity- States and Life Cycle,	3 <sup>rd</sup>	Layout of Calculator App
	6 <sup>th</sup>	Interaction amongst Activities.	4 <sup>th</sup>	Layout of Calculator App
	7 <sup>th</sup>	App functionality beyond user interface - Threads,		
	8 <sup>th</sup>	Async task,		
3 <sup>rd</sup>	9 <sup>th</sup>	Services – States and Life Cycle,	5 <sup>th</sup>	Login App Layout
	10 <sup>th</sup>	Notifications,	6 <sup>th</sup>	Login App Coding
	11 <sup>th</sup>	Broadcast receivers	-	
	12 <sup>th</sup>	Content provider		

4 <sup>th</sup>	13 <sup>th</sup>	Project Study	7 <sup>th</sup>	Intent Concept for Inter Activity Message Passing
	14 <sup>th</sup>	Project Study	8 <sup>th</sup>	Intent Concept for Inter
	15 <sup>th</sup>	Project Study	-	Activity Message Passing
	16 <sup>th</sup>	Project Study	_	
5 <sup>th</sup>	17 <sup>th</sup>	Location awareness.	9 <sup>th</sup>	Project study with location awareness
	18 <sup>th</sup>	Native data handling–file I/O,	10 <sup>th</sup>	Project study with location
	19 <sup>th</sup>	Shared preferences	_	awareness
	20 <sup>th</sup>	Mobile databases such as SQLite		
6 <sup>th</sup>	21 <sup>st</sup>	Revision/Sessional-1	11 <sup>th</sup>	Viva
	22 <sup>nd</sup>	Revision/Sessional-1	12 <sup>th</sup>	Viva
	23 <sup>rd</sup>	Revision/Sessional-1	_	
	24 <sup>th</sup>	Enterprise data access (via Internet/Intranet).	_	
7 <sup>th</sup>	25 <sup>th</sup>	Graphics and animation – Custom views	13 <sup>th</sup>	Application using canvas
	26 <sup>th</sup>	Canvas	14 <sup>th</sup>	Application using canvas
	27 <sup>th</sup>	Animation APIs	_	
	28 <sup>th</sup>	Multimedia – Audio/Video playback and record		
8 <sup>th</sup>	29 <sup>th</sup>	Location awareness.	15 <sup>th</sup>	Project study with location awareness
	30 <sup>th</sup>	Native data handling–file I/O,	16 <sup>th</sup>	Application with files
	31 <sup>st</sup>	Shared preferences		
	32 <sup>nd</sup>	Mobile databases such as SQLite		
9 <sup>th</sup>	33 <sup>rd</sup>	Project	17 <sup>th</sup>	Application with files
	34 <sup>th</sup>	Project	18 <sup>th</sup>	Application with Database
	35 <sup>th</sup>	Project	1	
	36 <sup>th</sup>	Project		

10 <sup>th</sup>	37 <sup>th</sup>	Project	19 <sup>th</sup>	Project
	38 <sup>th</sup>	Project	20 <sup>th</sup>	Project
	39 <sup>th</sup>	Project		
	40 <sup>th</sup>	Project		
11 <sup>th</sup>	41 <sup>st</sup>	Revision/Sessional-2	21 <sup>st</sup>	Viva
	42 <sup>nd</sup>	Revision/Sessional-2	22 <sup>nd</sup>	Viva
	43 <sup>rd</sup>	Revision/Sessional-2		
	44 <sup>th</sup>	Project		
12 <sup>th</sup>	45 <sup>th</sup>	Debugging mobile apps,	23 <sup>rd</sup>	Project
	46 <sup>th</sup>	White box testing	24 <sup>th</sup>	Project
	47 <sup>th</sup>	Black box testing		
	48 <sup>th</sup>	test automation of Mobile apps,		
13 <sup>th</sup>	49 <sup>th</sup>	JUnit for Android.	25 <sup>th</sup>	Project
	50 <sup>th</sup>	Revision for Part One	26 <sup>th</sup>	Project
	51 <sup>st</sup>	Revision for Part Second		
	52 <sup>nd</sup>	Project		