## **Lesson Plan**

Name of Faculty :Er. Arun Kumar

Discipline : B.Tech VI Semester CSE

Semester :6<sup>th</sup>

**Subject** : Mobile Computing

Lesson Plan Duration: 13 Weeks (From January, 2018 to April, 2018)

Work Load (Lecture/week (in hours): Lectures - 04

Week	Theory		Practical	
	Lecture Day	Topic (Including Assignment/Test)	Practical Day	Торіс
1 <sup>st</sup>	1 <sup>st I</sup>	Introduction, issues in mobile computing,		
	2 <sup>nd</sup>	overview of wireless telephony: cellular concept,		
	3 <sup>rd</sup>	Mobile computing Architecture		
	4 <sup>th</sup>	Design considerations for mobile computing		
2 <sup>nd</sup>	5 <sup>th</sup>	Number systems		
	6 <sup>th</sup>	Mobile Computing through Internet,		
	7 <sup>th</sup>	Making existing applications mobile enabled		
	8 <sup>th</sup>	GSM: air-interface, channel structure, location management: HLR-VLR		
3 <sup>rd</sup>	9 <sup>th</sup>	hierarchical, handoffs, channel allocation in Cellular systems		
	10 <sup>th</sup>	WCDMA		
	11 <sup>th</sup>	GPRS		
	12 <sup>th</sup>	3G		
4 <sup>th</sup>	13 <sup>th</sup>	4G		
	14 <sup>th</sup> II	Wireless Networking		

	15 <sup>th</sup>	Wireless LAN Overview: MAC issues	
	16 <sup>th</sup>	IEEE 802.11	
5 <sup>th</sup>	17 <sup>th</sup>	Bluetooth	
	18 <sup>th</sup>	Wireless multiple access protocols, TCP over wireless,	
	19 <sup>th</sup>	Wireless applications, data broadcasting	
	20 <sup>th</sup>	Mobile IP	
6 <sup>th</sup>	21 <sup>st</sup>	Revision/Sessional-1	
	22 <sup>nd</sup>	Revision/Sessional-1	
	23 <sup>rd</sup>	Revision/Sessional-1	
	24 <sup>th</sup>	WAP : Architecture	
7 <sup>th</sup>	25 <sup>th</sup>	Traditional TCP, Classical TCP	
	26 <sup>th</sup>	improvements in WAP, WAP applications.	
	27 <sup>th</sup> III	Data management issues, data replication for mobile computers,	
	28 <sup>th</sup>	adaptive clustering for mobilewireless networks,	
8 <sup>th</sup>	29 <sup>th</sup>	File system, Disconnected operations	
	30 <sup>th</sup>	Mobile Agents computing,	
	31 <sup>st</sup>	security and fault tolerance	
	32 <sup>nd</sup>	transaction processing in mobile computing environment	
9 <sup>th</sup>	33 <sup>rd</sup>	Cloud Architecture model, Types of Clouds: Public Private & Hybrid Clouds,	
	34 <sup>th</sup>	Resource management and scheduling	
	35 <sup>th</sup>	Clustering,	
	36 <sup>th</sup>	Data Processing in Cloud: Introduction to Map Reduce for Simplified data processing on Large clusters	
10 <sup>th</sup>	37 <sup>th</sup> IV	Ad hoc networks,	

	38 <sup>th</sup>	localization	
	39 <sup>th</sup>	MAC issues,	
	40 <sup>th</sup>	Routing protocols, global state routing (GSR),	
11 <sup>th</sup>	41 <sup>st</sup>	Revision/Sessional-2	
	42 <sup>nd</sup>	Revision/Sessional-2	
	43 <sup>rd</sup>	Revision/Sessional-2	
	44 <sup>th</sup>	Destination sequenced distance vector routing (DSDV)	
12 <sup>th</sup>	45 <sup>th</sup>	Dynamic source routing (DSR),	
	46 <sup>th</sup>	Ad Hoc on demand distance vector routing (AODV),	
	47 <sup>th</sup>	Temporary ordered routing algorithm (TORA),	
	48 <sup>th</sup>	QoS in Ad Hoc Networks,	
13 <sup>th</sup>	49 <sup>th</sup>	applications.	
	50 <sup>th</sup>	Revision for Part One	
	51 <sup>st</sup>	Revision for Part Second	
	52 <sup>nd</sup>	Revision	